Intervention in crisis situations

Presentation

Crises lead to the involvement of various humanitarian actors with differing interests and challenges. Thus, this case study will enable students to participate in a simulated negotiation between the different organizations involved in the management of the Ebola crisis. The purpose of this role-playing game is to get students to develop a common intervention strategy and to consolidate it using a decision-making tool, i.e. the formalized framework.

Pedagogical objectives: On completion of the session the students will have drafted a cooperation agreement between all the stakeholders and will have gained command of the principles for setting common medium- and long-term objectives, the principles for negotiating in the framework of a UN cluster type emergency meeting and for drafting intervention strategies in the form of a logical framework.

In brief

- **Number of hours**: 18.0
- **Teaching term**: Six-monthly
- **Teaching activity**: Seminar
- **Year**: Fifth year
- **Validation**: Continuous assessment

Contacts

**Responsible(s)**

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Role-playing: students will form pairs, with each pair representing a stakeholder (WHO, Ministry, Civil Society). Each pair will develop a strategy to address a given issue and will then present and defend its strategy in the framework of a debate.

Goal: to design a common strategy following the negotiations.

Additional information

Class delivered by Nicolas Brodeur, Albert Brizio and Thomas Mauget.