Intervention in crisis situations

Presentation

Crisis situations often lead to the involvement of various humanitarian actors with differing interests and challenges. Thus, this case study will enable students to participate in a simulated negotiation between the different organizations involved in the management of the Ebola crisis. The purpose of this role-playing game is to get students to develop a common intervention strategy and to consolidate it using a decision-making tool, i.e. the formalized framework.

Pedagogical objectives: On completion of the session the students will have drafted a cooperation agreement between all the stakeholders and will have gained command of the principles for setting common medium- and long-term objectives, the principles for negotiating in the framework of a UN cluster type emergency meeting and for drafting intervention strategies in the form of a logical framework.

In brief

- **Number of hours**: 18.0
- **Teaching term**: Six-monthly
- **Teaching activity**: Seminar
- **Year**: Fifth year
- **Validation**: Continuous assessment

Contacts

**Responsible(s)**

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Role-playing: students will form pairs, with each pair representing a stakeholder (WHO, Ministry, Civil Society). Each pair will develop a strategy to address a given issue and will then present and defend its strategy in the framework of a debate.

Goal: to design a common strategy following the negotiations.

Additional information

Class delivered by Nicolas Brodeur, Albert Brizio and Thomas Mauget.